



# COMMUNITY TOURNAMENT OPERATIONS MANUAL

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## Dates

The 2026 tournament will run across the following dates:

- Friday 3rd July 2026 (from 12pm)
- Saturday 4th July 2026
- Sunday 5th July 2026

Games will be held at venues across the Mornington Peninsula and Frankston region (full venue list on our website).

## Team Registrations

Team registrations close on 17<sup>th</sup> June 2026 at 12:00pm **or when we reach venue capacity.**

Teams that withdraw after entries close will only receive a 50% refund. Teams that withdraw after fixtures have been released may not receive any refund.

Fixtures are expected to be released approximately five days prior to the tournament, if this date changes we will notify team contacts via email. Please DO NOT contact the office regarding the release of the fixture as it will only prolong the release.

## Fees

### Team entry:

*Team Registration: **\$330 per team + PlayHQ processing***

*Player Registration: **FREE before 17<sup>th</sup> June (\$20 late fee per player from 17<sup>th</sup> June)***

**No spectator fees – all fees are inclusive of the team entry.**

## Clubs Entering Teams

Clubs entering a bulk number of teams should contact [tournament@sthpen.com.au](mailto:tournament@sthpen.com.au) for payment and entry options.

## Event Contacts

Tournament Email: [tournament@sthpen.com.au](mailto:tournament@sthpen.com.au)

Tournament Office: Old White Hill Road, Dromana

Tournament Phone Number: 03 5981 0347

## Venues

Venues across the Mornington Peninsula will be used for this event, including:

- Dromana College

- Rosebud Stadium
- Mornington Secondary
- Somerville Recreation Centre
- Civic Reserve Mornington
- Peninsula Grammar
- Elisabeth Murdoch College
- Monash University
- Frankston High School
- Jubilee Park
- Bon Beach Stadium
- Patterson River Secondary College

## Eligibility

### Representative Player Eligibility & Division Allocation

To ensure fair and balanced competition, the tournament offers multiple division types based on representative player eligibility:

- *Open Section* - No limit on the number of representative players per team.
- *Restricted Section* - A maximum of three (3) representative players are permitted per team.
- *Domestic Only Section* - Teams must not include any representative players.

For the purpose of this tournament, a representative player is defined as any player currently participating in a recognised representative competition (e.g. VJBL or equivalent).

Teams will be graded into the appropriate division at the discretion of the Tournament Director.

The Tournament Director reserves the right to regrade or reallocate teams to ensure competitive balance.

Teams providing grading information that does not accurately reflect their playing strength may be moved or removed from the competition.

# Competition Format

## Competition Structure

### *Divisions*

Teams will be graded into sections: Open, Restricted, Domestic Only and each section organised into divisions: division 1, division 2, etc.

Ideally we will split divisions into two pools of four teams. However, ensuring a fair and even competition is our priority in forming divisions.

### *Pools with four teams*

Pools with four teams will play 3 round robin games and all teams play their 4<sup>th</sup> game as a semi final. Usually this will look like:

- Round 1: Friday
- Round 2: Saturday
- Round 3: Saturday
- Semi Final: Sunday
- Grand Final: Sunday

### *Pools with five teams*

Pools with five teams will play five rounds with one bye per team and play each team in their pool once in the round games.

### *Pools with more than six teams*

Pools with six or more teams will play four rounds with no byes. At the completion of round games each team will not have played one team from their pool which will be fixtured randomly.

## Finals

### *Divisions with two pools of four teams in each*

1<sup>st</sup> and 2<sup>nd</sup> from each pool will play cross pool semi finals to determine the grand final teams. The 3<sup>rd</sup> and 4<sup>th</sup> placed teams in each pool will play against each other.

### *Divisions with only one pool*

1<sup>st</sup> placed team vs 2<sup>nd</sup> placed team go through to the Grand Final.

### *Divisions with two pools of five or more teams*

1<sup>st</sup> placed team (POOL A) vs 1<sup>st</sup> placed team (POOL B) go through to the Grand Final.

### **Player eligibility for finals**

To be eligible to play in a finals match, a player must have played in at least 50% of their team's pool/round games, with any fraction rounded **down**.

For example:

- 3 pool games  $\rightarrow 50\% = 1.5 \rightarrow$  minimum 1 game played
- 4 pool games  $\rightarrow 50\% = 2 \rightarrow$  minimum 2 games played

A player's appearance is counted based on whether their name appears on the electronic scoresheet for that game, is present and available to play the respective game.

## **Game Operation Rules**

**3 Point Line** If there are two 3 Point lines on the court, the inside line shall be used by U10, U12s and U14s and the outside line shall be used for U16s and U18s.

**Ball Size** U8 – Size 5  
U10 – Size 5  
U12 – Size 5  
U14 – Size 6  
U16 – Boys (7) & Girls (6)  
U18 – Boys (7) & Girls (6)  
Game ball to be supplied by first named team (Team A).

**Score Bench** Each team must supply two (2) competent score table officials for each of their games. The score table should consist of a person for electronic scoring and the game clock (scoreboard).

Should a disagreement arise over allocated duties the first named team will be responsible for the game clock/shot clock and the second named team will be responsible for the electronic scoring.

**Sin Bin** The Sin Bin Rule will not be in use at this tournament, however there is a zero-tolerance policy towards any inappropriate or abusive behaviour from any participant in the tournament including spectators. Please see appendices for this policy.

|                              |                                                                                                                                                                                                                                                                                                                |
|------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Ring Height</b>           | Under 8 competitions will use a lowered ring where available at the venue. All other age groups will use the standard 10 foot ring height.                                                                                                                                                                     |
| <b>Seconds in Key</b>        | No key restriction applies in Under 8 competitions. A five (5) second rule applies in Under 10 and Under 12 competitions. A three (3) second rule applies in all other age groups (U14 and above), in line with FIBA regulations.                                                                              |
| <b>Free Throws</b>           | Free throws shall be awarded on the 9th team foul per half. Under 8 competitions shoot from the yellow netball line (or the closest equivalent line where unavailable). Under 10 and Under 12 competitions shoot from the short free throw line. All other age groups shoot from the standard free throw line. |
| <b>No Charge Semi Circle</b> | The no-charge semi-circle rule, in line with FIBA regulations, will be recognised at this tournament at venues where the line is marked on the court. Where the line is not marked, referees will apply standard charge/block judgement.                                                                       |
| <b>Late Penalty</b>          | For each minute a team is late for their scheduled match, their opponents will be awarded 1 points up to ten (10) minutes when the match will be forfeited. Result to read 10-0.                                                                                                                               |
| <b>No. of players</b>        | A team is not permitted to commence a match with less than four (4) eligible players.<br>A team may use as many different eligible players as they desire during the course of the tournament but a maximum of ten (10) players can be used in any one match.                                                  |
| <b>Uniforms</b>              | A player will not be allowed on to the court unless wearing their teams' correct uniform. Allowance should be made for teams that have slightly different coloured uniforms. However, it must be clear which team they belong to. Tops to display "permitted numbers" as per FIBA regulations.                 |

In the situation there is clash of colours TEAM A shall change colours.

In the situation where there is a disagreement if a colour clash occurs the venue referee supervisor or venue manager shall have the final call.

## Timing Rules

Matches will implement the following Timing Rules based on a 45-minute time slot:

- 2 x 18 Minute Halves. The clock will start when the ball is in play for each half.
- The clock shall stop on all whistles in the last one (1) minute of the second half only in which substitutions and timeouts will be allowed. If the game has a margin of 10 points or more with less than one (1) minute remaining the clock will not stop.
- No timeouts are allowed in the last one (1) minute of the first half
- The half time break will be 1 minute
- Each team will have 2 time outs per match, (1 available in the 1<sup>st</sup> half & 1 available in the 2<sup>nd</sup> half)
- A minimum of 2 minutes will be granted for warm up time unless otherwise altered by the Tournament Director.
- 24 second clock is in operation in all Open Section – Division 1 games (where available) except under U8s, U10s, & 12s.
  - *U14s - the 24 second clock will not start until the ball goes into a team's front court. The ball goes into a team's frontcourt when during a dribble when the ball and both feet of the dribbler are in the frontcourt otherwise when the ball touches the front court.*
  - *The 14 second reset will not be used in any section or division.*
- In the event of extreme hot weather, additional timeout/s may be enforced and the length of halves may be reduced at the discretion of the Tournament Director in line with Basketball Victoria policies.

## Competition Points System

Draws are allowed in round games. Finals games must have a result. If scores are tied at the end of regulation of finals games, an extra period/s of 3 minutes will be used and repeated until a winner is determined. Points for Pool/Round games will be awarded as follows:

Win = 3 points      Draw = 2 points      Loss = 1 point      Bye = 0 points      Forfeit = 0 points

Ties for ladder position will be decided on:

- The games between the tied teams will be decided on head to head between those teams
- If a tie still exists, the team with the highest amount of points 'for' will decide the final position

- If a tie still exists, the team with the lowest amount of points 'against' will decide the final position

## **General Rules**

1. A team which forfeits a match for any reason will be fined at \$100 per game once the fixture has been published.
2. Any team which plays an ineligible player will be subject to a penalty which will include forfeiting all matches in which that player participated based on whether that players name appeared on electronic scoring
3. Players shall not wear equipment (objects) that may cause injury to other players in line with FIBA and Basketball Australia regulations.

## **Blood Policy / Floor wiping**

Team Managers of any team involved in an incident involving blood will be responsible for the removal of blood from the court surface during the Tournament. Blood Kits will be available to assist with this.

Each team will be required to monitor and wipe any water, sweat, etc. from the half of the court in front of their team bench. Teams need to provide adequate towelling for this task.

## **No Zone Policy – U8-U14 Games**

At no stage is a 'Zone' defence permitted during any age group Under 14 or below during the tournament. Please note that the tournament adopts VJBL's interpretation of a zone, this is the only 'No Zone Rule' to be applied.

### *Interpretation*

Coaches are not permitted to instruct a team to play zone and they must play 'Man to Man' defence using correct 'Man to Man' defensive principles.

If a coach hasn't instructed their team to play a zone, but their team is playing a zone outside of their instructions, it is the coaches responsibility to ensure their team play 'Man to Man' defence. No excuses will be tolerated for failure to do so, as the coach has the power to remove offending players from the court if they are not playing correct 'Man to Man' defence.

The Tournament Director will determine violations of the 'No Zone Rule' by investigating one or more of the below points:

- One or more players were not in acceptable 'Man to Man' defensive position in relation to the player they are guarding and the player with the ball

- A cutter moved all the way through the key and was not defended using acceptable 'Man to Man' defensive techniques
- Following a trapping or help and recover situation the team made no attempt to re-establish correct 'Man to Man' defensive positioning
- The team zone pressed and did not assume 'Man to Man' defensive positioning once the ball had been advanced into the half court

### *Complaints and Penalties*

A complaint may be made by the Opposition coach, game referees or referee supervisor. The tournament director may investigate any team suspected of playing zone, by viewing the game, viewing video footage obtained from the game or reviewing the written complaint. At no stage are the coach, players, or spectators to approach the opposition team, referees or the referee coaches to discuss the alleged incident during the game or after the game. This will avoid any unnecessary conflict between the two teams. Offenders may be put on report.

To make a complaint by sending in a No Zone Report form available from any stadium's front desk and return it with video and written evidence within 90 minutes of the game finishing.

The Video evidence must show the entirety of the defensive possession and we recommend at least three clips be sent. In exceptional circumstances we will accept less clips if a blatant breach of the rule has been made.

If a team is found by the Tournament Director to have been playing a zone the team will forfeit the game. Discretion may be utilized by the Tournament Director in the situation where a player 'forgets' and the coach is actively coaching them out of this.

### *The rule will not apply when:*

- If a team has 4 or less players on the court, they may play a zone

## **First Aid**

First Aid will not be provided at any of the venues (with the exception of ice packs and band aids). All teams are expected to have their own basic first aid kits and attend to basic injuries themselves.

There are a number of useful contacts in the case of an injury or incident below:

| <b>Ambulance</b> | <b>Call 000</b>                 |                                    |              |
|------------------|---------------------------------|------------------------------------|--------------|
| <b>Hospital</b>  | Rosebud Emergency<br>Department | 1527 Point Nepean Road,<br>Rosebud | 03 5986 0666 |

|                      |                                |                                             |              |
|----------------------|--------------------------------|---------------------------------------------|--------------|
|                      | Frankston Emergency Department | 2 Hastings Road, Frankston                  | 03 9784 7777 |
| <b>Physiotherapy</b> | Rosebud Sports Medicine        | 42-44 Boneo Road, Rosebud                   | 03 5986 3655 |
|                      | Mornington Sports Medicine     | 15 Railway Grove, Mornington                | 03 5973 5511 |
|                      | Langwarrin Sports Medicine     | 83-85 Cranbourne-Frankston Road, Langwarrin | 03 9789 1233 |

## Player Registrations

Players and team staff registrations are due prior to 5pm, 17th June 2026. After this point player registrations will incur a \$20 late registration fee. Player registrations may not be accepted after 26<sup>th</sup> June 2026.

Team Contacts will be sent a grading form to complete 7 days before team registrations close. Teams which do not submit this form by the prescribed due date may be removed from the tournament with no refund.

## Finals Presentations

Following each grand final time slot, there will be a presentation held at the venue the game was played at.

There will only be a maximum 10 medals presented to each team.

A representative from each team will be given the opportunity to say a few words before awarding their players with their medallions.

## Age Group Guide

For the 2026 Tournament, is defined as:

| <b>Age Group</b> | <b>Top Age</b>               |    | <b>Bottom Age</b>              |
|------------------|------------------------------|----|--------------------------------|
| Under 8          | 1 <sup>st</sup> January 2019 | to | 31 <sup>st</sup> December 2020 |
| Under 10         | 1 <sup>st</sup> January 2017 | to | 31 <sup>st</sup> December 2018 |
| Under 12         | 1 <sup>st</sup> January 2015 | to | 31 <sup>st</sup> December 2016 |
| Under 14         | 1 <sup>st</sup> January 2013 | to | 31 <sup>st</sup> December 2014 |
| Under 16         | 1 <sup>st</sup> January 2011 | to | 31 <sup>st</sup> December 2012 |
| Under 18         | 1 <sup>st</sup> January 2009 | to | 31 <sup>st</sup> December 2010 |
| Under 21         | 1 <sup>st</sup> January 2006 | to | 31 <sup>st</sup> December 2008 |
| Open             | Minimum age is 14            |    |                                |

\*players may play in an older age group if they wish (i.e. an U14 player playing up in U16s)

## **Tournament Website and Related Documents**

To view all related links and documentation please visit our tournament website:

[www.sthpen.com.au](http://www.sthpen.com.au)

## **Appendices**

### **Basketball Australia Code of Conduct and Ethics**

As a coach, official or support staff member appointed by Basketball Australia ("BA"), or by a member organization that has adopted the code, you are expected to meet the following requirements in regard to your conduct at all times.

1. Comply and encourage compliance with BA standards, Constitution, By-Laws (including but not limited to the Anti-Doping and Member Protection By Laws) and policies.
2. Encourage and adhere to the rules and spirit of the sport of basketball including national and international guidelines, regulations and rules that govern BA and the game of basketball and the particular competition in which you are participating.
3. Make a commitment to providing a quality service to athletes, BA and the game of basketball by:
  - a. Maintaining or improving your current level of accreditation;
  - b. Seeking continual improvement through performance appraisal and education;
  - c. Providing a training program which is planned and sequential; and
  - d. Maintaining relevant records.
4. Be fair, considerate and honest with all players, officials and team members. Ensure that every player's time spent with you is a positive experience. Treat each player as an individual by:
  - a. Providing each player with equal attention and opportunities;
  - b. Respecting the talent, developmental stage and goals of each individual player; and
  - c. Helping each player reach his or her full potential.
5. Do not use your involvement with BA to promote your own beliefs, behaviors or practices where these are inconsistent with those of BA.
6. Refrain from any form of abuse, harassment or discrimination, or any conduct which might reasonably be regarded as abuse, harassment or discrimination towards others. Be alert to any conduct which may be reasonably regarded as abuse,

harassment or discrimination that is directed towards athletes from other sources whilst they are in your care.

7. Ensure that any physical contact with players is appropriate for the situation and necessary for the player's skill development.
8. Refrain from any intimate relationship or affair with athletes under your care, supervision or tutelage.
9. Avoid unaccompanied and unobserved activities with persons under the age of 18 years wherever possible.
10. Treat people involved in the game of basketball with courtesy, respect and proper regard for their rights and obligations and in particular, respect the spirit of fair play and non-violence.
11. Team coaching staff and management should not remain in team changing rooms unnecessarily. Generally, coaching staff and management should only be required in changing rooms for pre-game or post-game meetings between coaches and athletes, or if attendance is otherwise required by an athlete.
12. Refrain from any conduct which is; might be reasonably regarded as; or is being investigated for potentially being a breach of the criminal law applicable to the jurisdiction in which you are located at any time.
13. Do not denigrate and/or intimidate players, officials, spectators or event organizers.
14. Refrain from unnecessary or obvious dissension, displeasure or disapproval with officials' decisions or spectator or player conduct.
15. Be responsible in the consumption of alcohol products. You must also be responsible for the consumption of alcohol products by athletes in your care that are under the legal age for consumption of such products.
16. Treat another person's property with respect and due consideration of its value.
17. Do not make statements or take part or otherwise participate in demonstrations (whether verbally, in writing or by any act or omission) regarding political, religious or racial matters or any such matters which are prejudicial to or contrary to the objects, purposes or interests of BA or which bring BA or the squad or team into disrepute.
18. Show concern and caution towards sick and injured athletes by:
  - a. Providing a modified training program where appropriate;
  - b. Allowing further participation in training and competition only when appropriate;
  - c. Seeking medical advice when required; and
  - d. Maintaining the same interest and support towards sick and injured athletes.
19. Provide a safe environment for training and facilities and competition by:
  - a. Ensuring equipment and facilities meet safety standards; and

- b. Ensuring equipment, rules and the environment are appropriate for the age and ability of the athletes.
- 20. Behave and encourage behaviour that upholds the highest standards of integrity and dignity. Uphold, and not injure or compromise, the standing and reputation of Basketball Australia.
- 21. Not engage in, or encourage, any conduct which is unbecoming of a BA representative that brings the game of basketball and/or BA into disrepute or is otherwise harmful to the interests of basketball and/or BA.
- 22. Be a positive role model for basketball and players. Encourage your players to demonstrate the qualities outlined in this Code.

## **Social Media Code of Conduct (copied from Basketball Victoria)**

### **1. Social media can be fun, helpful and dangerous**

Comments, notes and photos posted on social media sites such as Facebook, Twitter and on-line forums are usually constructive and positive. But negative comments and images, bullying, criticism and sexist remarks can be dangerous and harmful to people's wellbeing and reputation and the image of the sport.

### **2. Do not use social media to be critical of teammates, coaches, officials, administrators, volunteers or spectators**

Any comment you make on social media sites has the potential to be seen by millions of people. That is great if comments are positive. But it can be extremely negative and harmful if critical of people. Before you post a comment on social media ask yourself this: Would I want millions of people to read something negative about me?

### **3. Always assume the person you are talking/writing about will see what has been said/written**

Just because an online chat is between two people does not mean it remains private and nobody else can see it. Social media is accessible to everyone. Even if the person you are discussing does not see it, somebody else may. The result is you rather than the person you are ridiculing will be seen in a negative light.

### **4. Use social media as a positive outlet to promote players, teammates, teams, clubs and others involved in basketball**

Posting results and acknowledging individual and team performances on social media makes many people aware of team and individual achievements. That can have a positive effect for many people and should be used, encouraged and embraced wherever and whenever possible.

**5. Remember to show respect**

When using social media, show the same respect and regard for people that you would show and are expected to show when playing, officiating or attending a basketball game.

**6. When in doubt leave it out**

If you are unsure if what you are posting on social media is appropriate then it is best not to post it. When in doubt leave it out.

**7. Do not tolerate or condone poor social media behaviour or actions**

If you are aware of or observe poor social media behaviour or actions, do not accept it. There is no place for it in basketball and it will not be condoned. You should remind people of their responsibilities when using social media and warn that action can be taken against them. In the instance of minors breaching the code of conduct, alert their parents to the situation. If you believe the breach is serious, report it to team, club or association officials.

**8. Be aware that your actions on social media may have serious consequences**

Negative comments and images, bullying, criticism and sexist remarks do not only impact negatively on the people they are about. If you are found to have acted improperly on social media regarding a basketball related matter, you are liable to disciplinary proceedings and may be required to face a tribunal hearing to explain your actions. A suspension from basketball could be imposed.

**9. Consider social media to be your personal brand**

Your Internet presence fuels any perception of your personal brand - whether you like it or not. Does your social media identity match your real identity? Be mindful of the content of photos, status updates, Tweets. Are they truly reflective of who you are and how you want people to see you?

## **Disputes / Protests**

The interpretation of normal playing rules of a referee shall not be considered as grounds for a dispute.

In the case of a team considering grounds for a dispute, a recognized official of the team shall put the matter in writing at the tournament office, not more than one hour after completion of the match in which the dispute occurred accompanying with a \$50.00 bond which will only be refunded if the case is proven.

The Tournament Director shall determine if there is a case for a dispute hearing.

*If there is a dispute hearing:*

- a) All affected parties shall have right to representation;

- b) No person from an affected party shall be on the disputes committee;
- c) The Tournament Supervisor shall select three people which will be chosen with recognition of experience;
- d) The findings of the disputes committee will be final.

#### *Reports & Tribunals*

- Reports may be made by any referee, referee coach or any staff member of Southern Peninsula Basketball Association.
- Any report lodged on the last day of competition will not be dealt with during the tournament. It will be referred on to Basketball Victoria.
- A report which is lodged on any other day of the tournament will be assessed by the appointed Tournament Tribunal Chairperson. A tribunal will only be held during the tournament if it is assessed as impractical to delay the hearing.
- In the situation where a report is lodged against a person and is not held on during the tournament and referred to Basketball Victoria, the Tournament Management in consultation with the Tournament Tribunal Chairperson reserve the right to remove a participant from the tournament if it deems necessary.
- The tribunal shall consist of authorized tribunal members.
- The decision of the tribunal shall not be subject to appeal for the duration of the tournament.

#### *Correctable Errors*

Officials may correct an error if a rule is inadvertently disregarded in the following situations:

- Awarding an unmerited free throw/s
- Failure to award a merited free throw/s
- Erroneous awarding or cancelling of a point/s
- Permitting the wrong player to attempt a free throw/s

#### *General Procedure*

To be correctable, the above mentioned errors must be recognized by the officials, Referee Supervisor, or the score table officials before the ball becomes live following the first dead ball after the game clock has started following the error. An official may stop the game immediately upon recognition of a correctable error, as long as neither team is placed at a disadvantage.

Any fouls committed, points scored time used additional activity which may have occurred after the error has and before its recognition, shall not be nullified.

After the correction of the error, unless otherwise stated in the rules, the game shall be resumed at the point it was stopped to correct the error. The ball shall be awarded to the team entitled to the ball at the time the game was stopped for the correction.

If a Coach believes that during this period in the game, they have been adversely affected by a decision made by an official, referee or umpire, the following action may be taken:

- When the incident occurs, the coach shall approach the score table for a timeout to advise the official that there is a correctable error situation.

The referee may discuss the matter with the Coach to explain his/her decision or, if necessary, examine the stadium scoring console and check the score and the playing time. At the discretion of the referee and based on the validity of the stoppage, the error may be corrected.

- If the timeout was necessary to correct an error the timeout will be regarded as an 'administrative timeout' and returned to the team.

#### *Reserve Powers*

The Tournament Director shall have the power to make necessary additional rulings provided these are not contrary to the regulations of those of Basketball Victoria.

### **Zero Tolerance Policy**

To ensure a safe and enjoyable playing environment for all players, officials and participants, Basketball Victoria Country have implemented a Zero Tolerance Policy for inappropriate behavior for Team Officials, Parents and Spectators.

The Policy will ensure that:

1. There will be a zero-tolerance shown towards any inappropriate or abusive behaviours from team officials, parents and spectators
2. Any team official, parent/guardian and/or spectator who feels the necessity to:
  - a. Persistently or wilfully question or challenge the rulings of the referees
  - b. Display conduct which is inappropriate in a junior sporting environment
  - c. Berate or abuse game officials i.e. referees and score-table personnel
  - d. Berate or abuse team officials
  - e. Berate or abuse players
  - f. Berate or abuse other parents or spectators
  - g. Berate or abuse any game day official such as a Court Supervisor, Referee Supervisor or Association Representative;

will be asked to leave the venue immediately by the Referee Supervisor or Venue Supervisor. Failure to leave when requested will result in a Tournament

Representative taking appropriate action to safeguard the safety of players, spectators and officials.

No warnings need to be given in the event of the above action becoming necessary.

## **Basketball Victoria Heat Policy (extract from Basketball Victoria Participants Protection By-Laws)**

### **Climate Policy**

#### **3.1**

All persons involved in the organization of games must be aware of the effect that extremes of weather can have on person playing or attending basketball and put in place adequate contingencies for the minimizing of risk to persons, particularly when high temperatures are expected. Where high temperatures are expected organizers of games must know the extremes or temperature which can occur in the particular venue.

#### **3.2**

Where high temperatures are expected game organizers must make reasonable attempts to ensure:

- Full knowledge of availability of first aid equipment and first aid and medical personnel is accessible by all persons attending;
- Referees and other officials are aware of the symptoms of heat stress and are instructed to be on the alert to notice any such symptoms;
- Referees are instructed to initiate regular extra time-outs during the game and to shorten the game if necessary;
- Players are made aware of the need to hydrate regularly before and after the game and that facilities are available for them to do so;
- Facilities are available for players and other persons to externally cool themselves with water, fans or other facilities;
- Adequate supplies of ice and ice packs are available for use where appropriate; and
- Proper advice is available to coaches and players on the effects of heat, symptoms of heat stress, the need for proper hydration and the facilities that are available to prevent or treat heat stress.

#### **3.3**

All stadiums must be fitted with a thermometer. On hot days, court temperature must be taken hourly whilst the stadium is in use and must be recorded in a permanent record kept at the stadium. If the stadium is in sections, the temperature must be taken in each section.

#### **3.4**

- a) When the court temperature reaches 30°C competition organizers must consider implementing and where the court temperature reaches 35°C, must implement the following timing rules:
  - a. The game time must be reduced by 2 minutes per half with 2 team timeouts per half
  - b. The clock must stop for each timeout and the referee must call an additional compulsory timeout close to the half way mark in each half
  - c. Each team must call a timeout before the compulsory timeout and after the compulsory timeout. In the event the coaches do not call a timeout as required, the referees will intervene and call a timeout and attribute them to the respective teams.
- b) When the court temperature reaches 38C games must be abandoned.
  - a. If a game is abandoned before it commences or before or at half time it is counted as a draw
  - b. If a game is abandoned after half time, the game score stands as a final result

The introduction of the aforementioned Heat Policy Rule and notification to teams will be by the Tournament Director.