



# DIVISIONAL RULES TOURNAMENT RULES

## TOURNAMENT TIMING RULES – DIVISIONS 1-6

---

**Div. 1 - 6** All games will be 20 minute halves *Including Finals*

The clock shall stop on all whistles in the last minute of the second half where substitutions and timeouts will be allowed. **If the game has a margin of 15 points or more with less than one minute remaining the clock will not stop and no timeouts or substitutions will be allowed.**

1 x Timeout per team per half – No timeouts in the last minute of the first half – play will recommence at the 1-minute mark. All substitutions must be complete by the 1-minute mark.

Warm up time shall be 2 minutes and half time interval also 2 minutes.

The 24 second clock in operation will be in operation for the following divisions:

- U16 Boys & Girls Division 1 & 2
- U18 Boys & Girls Division 1 & 2

(There is no 14 second reset in any age group).

*All timing rules are the same for finals except no drawn finals are allowed (see drawn finals).*

## TOURNAMENT RULES – ALL DIVISIONS

---

**THREE/FIVE SECOND RULES:** Five seconds in the key applies in the Under 12 competitions as per VJBL. Three seconds in the key applies in all other competitions.

**THREE POINT LINE:** U16 & U18 competitions shall use the extended 3pt line if available. U12 & U14 competitions shall use the short 3pt line.

**FREE THROWS:**

Championship Divisions: Free throws shall be awarded on the 5<sup>th</sup> team foul per quarter.

Div. 1-6: Free throws shall be awarded on the 9<sup>th</sup> team foul per half.

*\*Under 12 competitions shoot from the short line.*

**NO CHARGE SEMI CIRCLE RULE:** Will be recognised at this tournament where the line is available.

**NO ZONE:** For U12s & U14s competitions unless a team has 4 or less players on court.

**LATE START:** Penalty is 1 point per minute up until half time. Any team that arrives after commencement of the second half, the game will be deemed a 20-0 forfeit.

---

## **TOURNAMENT RULES – ALL DIVISIONS, CONTINUED...**

---

**POSSESSION ARROW:** Possession arrows will be used in all games except at the start of the first period.

**DRAWN FINALS:** An additional 3-minute period(s) will be played until a result is achieved, including in the Championship division.

### **FINALS STRUCTURES:**

**TWO POOLS:**

Grand final:  
1<sup>st</sup> P1 vs 1<sup>st</sup> P2

**ONE POOL:**

Grand final:  
1<sup>st</sup> P1 vs 2<sup>nd</sup> P1

*\*Each division will generally consist of one or two pools of 5\**

**FINAL LADDERS:** If 2 (or possibly more) teams finish on equal ladder points, final positions will be determined by percentage of all games played.

**COLOUR CLASHES:** The first named team on the fixture will have priority in the event of a colour clash – therefore it is mandatory that **ALL** teams have an alternative set of uniforms available.

**PLAYERS/STADIUM SCORING:** The maximum number of player names marked as active on the stadium scoring is limited to 10. Up to 12 can play for a team over the duration of the tournament. Only 10 medals will be issued to Premiers and Runners up players, plus one coaches medal.

**GAME BALL:** All game balls are to be supplied by the team that is first named on the fixture. The ball must be a VJBL Molten Ball.

**PLAYER ELIGIBILITY:** To be eligible for finals a player must play a minimum of 2 round robin games.

**SCORERS:** A competent scorer is to be supplied by both teams for all games including finals. Championship games teams must supply two competent scorers by both teams including finals.

**SIN BIN:** Not applicable at this tournament.

**PROTESTS:** Protests in writing must be lodged at the tournament office within one hour of the completion of the game and must be accompanied by a \$100.00 bond, which may not be refunded.

**REPORTS:** Players and coaches reported for misconduct will be expected to face a tribunal at Dromana Basketball Stadium within 2 hours of the game, with penalties as set out by the Basketball Victoria rules to be applied.

**HANGING FROM THE RINGS AND SUPPORTS WILL CAUSE THE OFFENDER TO BE BANNED FROM TAKING ANY FURTHER PART IN THE TOURNAMENT.**

---